

Craig Apregan



### Culture....a definition

#### Cul' ture:

The development, improvement, and refinement of the originality, individuality, identity, and personality of a given people. **Cul' ture:** The development, improvement, and refinement of the originality, individuality, identity, and personality of a given people.

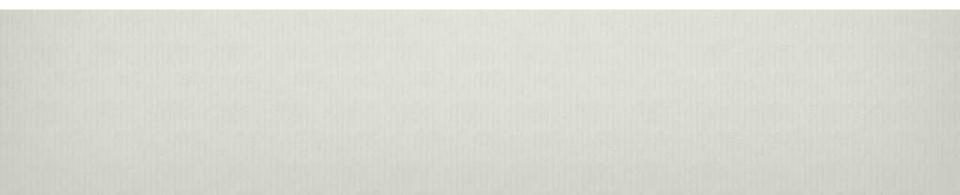




### Businesses have "cultures" too

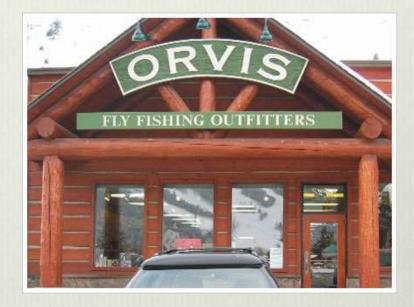


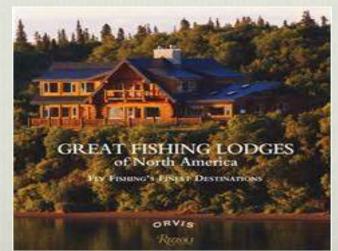




### If Big Companies can do it...







### So What ..... WIFM!

- \* Repeat business
- \* Referrals
- **\*** Grow your business
- \* Pull through sales
- \* Differentiates you from others
- \* Some pricing opportunities
- "Free" positive advertising / marketing

### What's in it for your Team?

\* Repeat client visits

\* Repeat clients...help guarantee work

\* Referrals help guarantee work

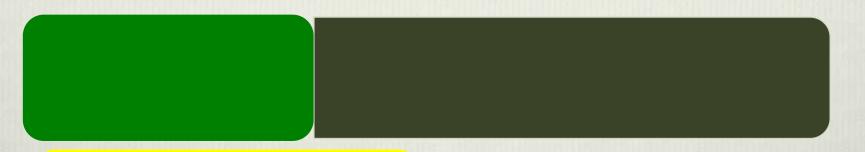
\* Better tips



- Do you know what your "culture" conveys?
- Do you know how your culture impacts your business?

• Does your team "live" your culture?

# Your "culture" may be unknowingly impacting your business



#### Neutral

- Unpredictable Repeat Business
- Negligible Growth
- Negligible
- Negligible
- Pull Through Sales Differentiation and
  - Marketing

# Your "culture" may be unknowingly impacting your business

## **Distinguished** (Great)

Neutral

- *More* Repeat Business
- More Growth
- *More* Pull Through Sales
- *Better* Positive Differentiation and "Free" Marketing
- Unpredictable Repeat Business
- *Negligible* Growth
- Negligible Pull Through Sales
- Negligible Differentiation and Marketing

# Your "culture" may be unknowingly impacting your business

<b>Distinguished</b> (Great)	<ul> <li><i>More</i> repeat business</li> <li><i>More</i> Growth</li> <li><i>More</i> Pull Through Sales</li> <li><i>Better</i> Positive Differentiation and "Free" Marketing</li> </ul>
Neutral	<ul> <li><i>Unpredictable</i> Repeat Business</li> <li><i>Negligible</i> Growth</li> <li><i>Negligible</i> Pull Through Sales</li> <li><i>Negligible</i> Differentiation and Marketing</li> </ul>
<b>Distinguis</b>	<ul> <li><i>No</i> Repeat Business</li> <li><i>No</i> Growth</li> <li><i>No</i> Pull Through Sales</li> <li><i>Poor</i> Differentiation and Negative</li> </ul>

Marketing

Clearly understood business "purpose"

Clearly understood business "purpose"
Clearly defined business "personality"

Clearly understood business "purpose"
Clearly defined business "personality"

Hiring the "right team"

Clearly understood business "purpose"

Clearly defined business "personality"

\* Hiring the "right team"

\* Supportive leadership and work environment

Clearly understood business "purpose"

Clearly defined business "personality"

Hiring the "right team"

\* Supportive leadership and work environment

Supportive "work processes"

- Clearly understood business "purpose"
- Clearly defined business "personality"
- \* Hiring the "right team"
- \* Supportive leadership and work environment
- Supportive "work practices"
- Measurements and rewards that help drive the culture

### OK...what can you "easily" do?

\* Pragmatic roadmap

\* Action oriented

\* Take aways / How To's

All focused on.....

Making a Positive Impact to your Business!

## How can you "guide" your "culture" to work for you?

\* Develop your team's "Purpose".

\* Define the "Personality" you want to project.

Integrate these into your organization and get your team to "live" your desired culture.

Developing your Team's "purpose"...

**Come HUNT** with us! **Come PLAY** with us! **Come FISH** with us! **Come STAY** with us!

#### Developing the Culture you Want!

✓ Develop your team's "Purpose".

\* Define the "Personality" you want to project.

# Personality: Why "play" with your team?



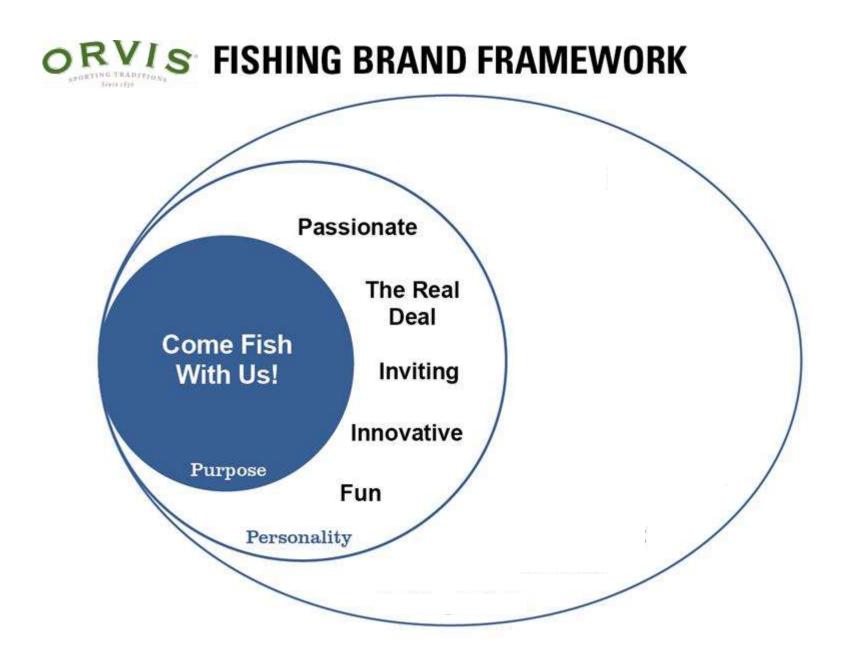
## Starter list of "personality" traits to consider....

- \* Positive Attitude
- \* Technical Expertise
- \* Enthusiastic
- \* Patient
- \* Listener
- **\*** Great Communicator

\* Safe

\* Team Player

- \* Fun
- \* Sincere
- \* Relationship Oriented
- \* Teacher





## How can you define your "personality"?

- \* Assemble your key team players
- Explain your business goals and objectives
   What you want for the business
   Explain their role...expectations, etc.
   What you want from them...them from you
   Collaborate on defining your "personality"
   Simple list that will help ensure you get the comparison
- Simple list that will help ensure you get the culture you want

## Developing the Culture you Want!

✓ Develop your team's "Purpose".

✓ Define the "**Personality**" you want to project.

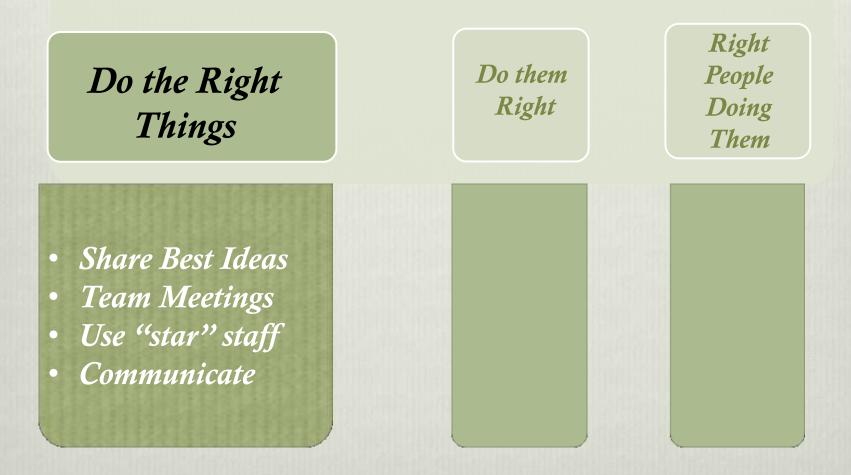
Integrate these into your organization and get your team to "live" your desired culture.

#### Your culture develops when you...

#### Do the "Right" Things

Do them "Right" Have the "Right" people doing them.

## Developing your "culture"





## Developing your "culture"

Do the Right Things Do them Right Right People Doing Them

Metrics Communicate

# Making your "culture" grow naturally: Metrics

\* Simple goals to support your culture: Customer Satisfaction Survey **\*** Rebooking % **Group Goals** \* Tip Pools Feedback / Communications

## Developing your "culture"



### Hiring for your "culture"

Traditional interview questions

\* Behavioral/Cultural questions:

- \* Give me an example....?
- What happened....?
- What did you do....?
- What were the results.....?



#### Your culture develops when you...

#### Do the "Right" Things

Do them "Right" Have the "Right" people doing them.

### What can you do on Tuesday...?

(1) Think through your "purpose"

(2) Think about why people want to "play" with Your Team?

*(3)* Assemble your team...list the personality attirubtes you want to project

**(4)** Integrate these into your organization and get your team to "live" your desired culture

# Integrate and "live" your desired culture

- ✓ Do the "Right Things"
  - Identify and Share "best practices"
- ✓ Do them "Right"
  - Figure out metrics/surveys
- ✓ Have the Right People Doing Them
  - Hire and retain for behavior too



### **Additional Source**

#### Start up Step 1: Steps to Building a Great Company

#### Inc.com





1. Employee Training

Heather Oberholtzer

- 1. Strategies for Promoting Shoulder Seasons
- 1. Merchandising Your Retail Space
- 1. Professional Development Practices.....

Justin Hayes

Tucker Ladd

Mike Dawkins

- 1. Inhouse vs. Outsource Marketing, Graphic Design Tim Linehan
- 1. Guide Staffing and Compensation...attracting talent Karen Syron
- 1. ROI planning....effective marketing campaigns.... Taylor Edrington
- 1. Web presence mangagement (inhouse vs outsource) Brian McGeehan



#### **BREAK OUT SESSIONS:** Best Practices

**Small Group** Discussions (25 minutes Total)

Large Group Discussions

Best Practices Prioritize

Update All

10-15 minutes 5-10 minutes

5-10 minutes



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